

A Game About Colors, More or Less... — Version 1 Rules

SETUP

1. Place the 12×18 game mat in the center. It shows rectangles A, B, C, and a color key.
2. Shuffle the 48-card Solid Color Deck and place it color side up on rectangle A.
3. Leave room for each player's personal pile and a discard pile.

GAMEPLAY

1. Youngest player goes first, clockwise afterward.

Player Turn Sequence:

- a. Move the top two cards from Pile A: one to B, one to C, both color side up.
- b. Roll the six-sided die to determine the active color using the board's key.
- c. Compare the two revealed color sides on B and C, declaring which is more/less of the rolled color.
- d. Flip both cards to reveal numeric values for C, M, Y, R, G, and B.
Higher number = more. Lower = less. Matching values = Good Luck (automatic win).
- e. Correct or Good Luck → player keeps both cards. Incorrect → both to discard pile D.
- f. Turn ends; next player draws new cards to B and C and repeats.

END OF ROUND AND WINNING

1. Round ends when all 48 cards from Pile A have been used.
2. Players count only cards in their personal piles and record scores.
3. Shuffle all cards and start a new round.
4. A game can only be won at the end of a round. First to reach 50 total points wins.