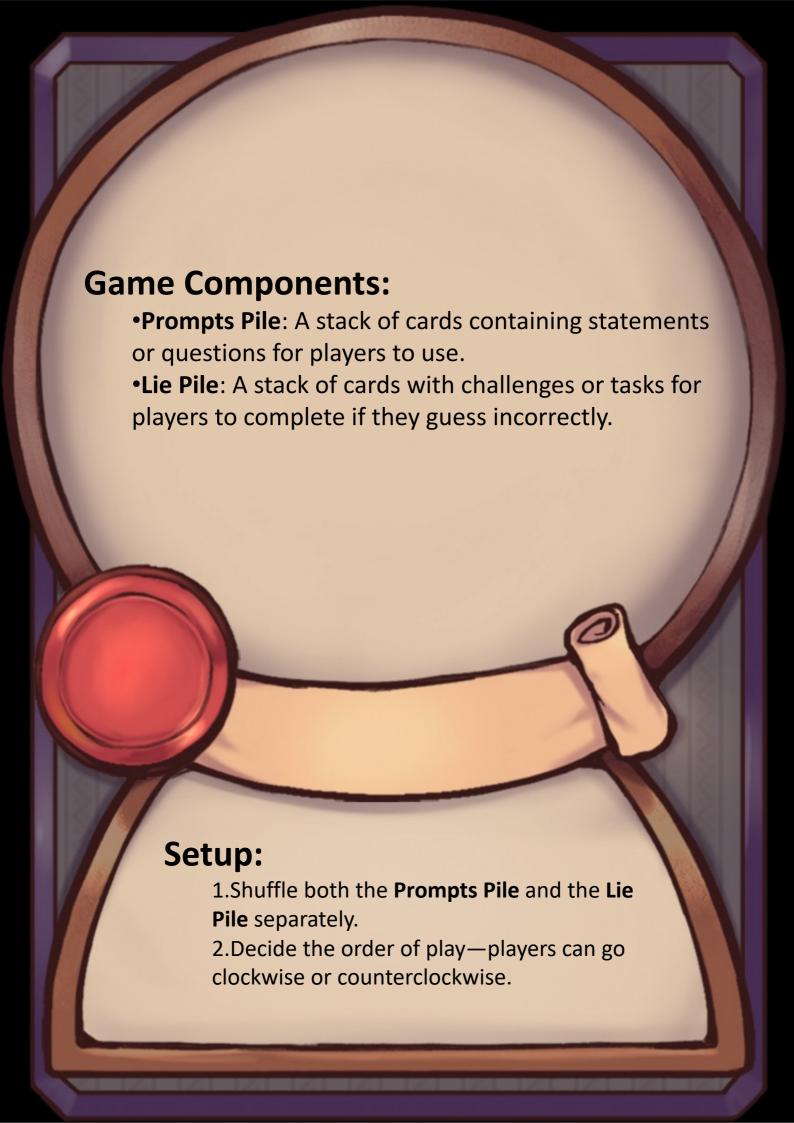
Game Role Book: Truth or Lie

Overview

Welcome to *Truth or Lie*, a game of deception and storytelling where players attempt to outsmart each other by convincing their friends of their truths and lies. Use this role book to guide your gameplay and ensure a fun experience!

Objective:

The aim of the game is to outsmart your friends by convincing them of your truths and lies while avoiding penalties for incorrect guesses.



Gameplay:

Taking Turns

- 1.On their turn, a player draws a card from the **Prompts Pile**.
- 2. The player reads the prompt aloud and decides to share either a truth or a lie related to the prompt.

Sharing

•The player must speak convincingly, providing additional details to support their statement.

Guessing

- 1.After the player shares their statement, the other players discuss briefly.
- 2.Players then vote (either by show of hands or secret ballot) on whether they believe the statement is a truth or a lie.

Revealing the Truth

- •The player reveals whether they told the truth or a lie.
- •Players who guessed incorrectly must draw a card from the **Lie Pile** and follow its instructions

