

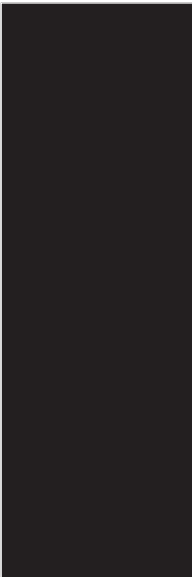
Scene

Character(s)

Notes



Notes



Notes

